



Arizona Off-Road Promotion (AZOP)

## 2019 UTV Rules

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*It is the responsibility of all participants to read and understand all  
AZOP rules and revisions.*

## **Introduction**

Arizona Off-Road Promotions (referred to as AZOP hereinafter) rules and regulations. Off Road racing is a hazardous sport, you could be severely injured or killed, these rules and regulations are established to meet minimum, acceptable requirements and to provide orderly conduct of racing events, these rules and or regulations are in no way a guarantee against injury or death to participants, spectators or any other person or persons.

## **General Rules**

1. The race director or referee shall have the authority to penalize, suspend or disqualify any entrant or entrant's crew for rule violations. We also have the right to ban anyone for bad behavior.
2. AZOP assumes no responsibility for postponement and or cancellation of events based on inclement weather or unsafe track conditions,
3. AZOP reserves the right to refuse or deny any entrants application.
4. AZOP reserves the right to amend any rules based on course conditions, safety of the riders or any other circumstances that may arise.
5. AZOP members are not employees; members assume all responsibility for all charges.
6. Safety equipment is the driver's responsibility.
7. You must have a current year AZOP membership to receive points for the event.
8. You must have a current year AZOP membership to run your own number.
9. Members will accumulate points for year-end awards. For all Non-Members, AZOP will sell you a day pass for \$25 which includes three preprinted numbers starting with a zero. (this is how we know to take you out of the points)
10. You must race at least 50% of the race locations to be eligible for year-end championship.
11. No racer is permitted to carry fuel except for within the machine's fuel tank.
12. No paddle tires.

## **Courses**

1. The event courses will be marked.
2. In the open areas, you will be allowed 10' on either side to pass.
3. PLEASE preserve the desert to the best of your ability there will be other wide areas to pass. Do NOT cut corners.
4. Some courses will be Motocross track with desert and obstacles.

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5. You will be disqualified for going backwards on the course. **NEVER GO BACKWARDS ON THE COURSE.**
6. If a rider leaves the course for any reason he/or she must reenter the course at that location
7. No riders pit crew is permitted to go on the course without permission of the AZOP race director.
8. No course cutting- No cheating you may be disqualified
9. **Hare Scrambles**- typically run between a 7 and 30-mile loop in a continuous loop format. Race duration typically ranges about 2hrs. **Race is over at the conclusion of the timed event per scoring, and a checker flag will follow** (in the event the driver does not see the checker flag or the AZOP official does not present the flag in a timely fashion and continues with another lap, the lap will not be counted).
10. **Grand Prix:** typically located adjacent to and comprises part of an MX track. May mix off road sections, single track sections, MX sections, flat track sections and hill climb sections, in a localized setting with continuous loops of the same course. Race duration about 1 hour. **Race is over at the conclusion of the timed event per scoring, and a checker flag will follow** (in the event the driver does not see the checker flag or the AZOP official does not present the flag in a timely fashion and continues with another lap, the lap will not be counted).

### Penalties

These are examples of possible penalties; the race director or referee reserves the right to issue penalties based on the severity of any action. The race referee will have final say in any case.

1. Race vehicle traveling backwards on the race course.
2. Pit support vehicles on the track without race director's approval.
3. Disrespectful or abusive conduct toward any race worker or official
4. Passing in the scoring chute – could be a 2 minute penalty
5. Course Cutting or Cheating
6. Speeding through any MPH posted signs. Including scoring area, pit area, or marked areas with speed signs. Min penalty assessed will be 30 seconds per instance witnessed by any AZOP Staff including sweep riders.
7. Blocking other racers on the track when attempting to pass. This is a very unsafe practice and if witnessed will be assessed a 30 second penalty per instance witnessed by any AZOP Staff including sweep riders.
8. Unclassified/practice – all racers must begin at the starting line and not at any other location on the race course.

### Participants

1. All drivers/co-drivers must sign all appropriate forms of registration and releases all under age entrants must have a notarized copy of parental consent form on file and must be accompanied at all events. Minor releases are good for one year from the date you sign. You may not enter the track until you have signed all forms and releases.

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2. **NO PLAY RIDING**, you may drive your UTV to the start line following the posted speed limit signed or 5 MPH, absolutely no play riding is permitted except in a designated area provided by the race director. Please leave non-race motorized toys at home, this goes for anyone in your pits and spectators. Racer may be disqualified for non-compliance.
3. Only participants listed on the entry form are permitted to be on the race course.

### **Pit Area**

1. No pit riding is permitted- No children under the age of 14 driving UTV's Etc. will be permitted.
2. There may be live pits (Pro Style) at any event. Most will be slow monitored pit area with posted MPH signs.
3. You must have at least a 5lb fire extinguisher in your pit area during all fuel stops.
4. Please pick up your own trash. Don't leave it for us. Keep the desert clean of trash.
5. Please watch your children at all times- You are responsible for their safety. No playing in the pit areas.
6. All pets must be on a leash at all times.
7. Campfires may be permitted in a confined area. Depending on location of event.
8. Must pit 25' off race course.
9. Spectators must stay 50' from course.
10. Dead engine pit stops at all races.
11. Pit support is prohibited from entering the race course to provide assistance for a disabled vehicle until the race is over and/or AZOP official has granted permission to do so.

### **Race Vehicles**

1. It is the driver's responsibility to have your vehicles safe to drive or ride. All races there will be a MANDATORY tech inspection. The race director has the right to insist on any changes that may need to be made prior to your race.
2. Race director or referee reserves the right to change your race number at any time.
3. Some Races will require a forest approved spark arrestor and sound test 96 decibels. Any race held on BLM, Forest Service or State land this will be required.
4. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.

### **PPE- (Personal Protective Equipment)**

1. You must wear a Snell or DOT approved helmet without notable cracks or damage AZOP strongly recommends that entrants use helmets specifically designed for racing. The race director or referee has the right to insist you change helmet if they see any such defects. Must have D-ring fasteners, no snaps or Velcro is permitted.

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2. Eye protection (Goggles) shatter resistant must be worn by all UTV drivers and co-drivers. UTV drivers may use a face shield style helmet with shatter resistant shield and must be down when racing.
3. Drivers and co-drivers must wear fire safety suits; suits must be presented at time of tech inspection for approval.
4. Must have window safety nets on both sides if co-driver is in the car or at least on driver side at all times or wrist/arm restraints.
5. Vehicle must be equipped with 4 – 6 point approved harness, date stamp must be no later than 3 year from current date.

### Numbers

1. We do NOT use designated certain number sequence.
2. AZOP is not responsible for scoring if your number is not recognizable to the scorers. It is the driver's responsibility to have the proper number on your race vehicle.
3. AZOP reserves the right to change or give entrants temporary numbers if needed.
4. UTV- Both sides, front and rear.
5. Day pass numbers are 3 digits and start with a 0 and are sold at registration for \$25 per set of 3. Mandatory for day use racers. AZOP supplies the numbers.
6. Number plate backgrounds will be color coded to allow drivers to distinguish between classes on the race track.

Pro Class – Blue background, White Numbers

Turbo Unlimited Class – Red Background, White Numbers

1000 N/A Class – Yellow Background, Black Numbers

900 Class – Green Background, White Numbers

800 Class- Black Background, White Numbers

### Disqualifications

1. Any use of drugs or alcohol during a race will be subject to disqualification.
2. Any entrant or entrant's crew caught going backwards on the course may be disqualified.
3. Any entrant that makes false statements on any registration form or AZOP document or false signatures is subject to disqualification, and will not receive any refunds.
4. Any entrant disqualified for any reason forfeits all prize money and or points issued in such event.
5. No crew can go on the track to retrieve a broken vehicle during a race; anyone caught doing so without the race director's approval could be disqualified.

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6. Drivers are responsible for everyone associated with them such as family members, crew members, animals, kids etc....
7. Any verbal or physical abuse to an AZOP official or track worker is subject to disqualification and permanently banned from future AZOP events.
8. Any fighting on AZOP property is subject to disqualification and permanently banned from future AZOP events.
9. Any entrant who purposely runs into or intentionally hits another driver is subject to penalties and or disqualification.
10. Course Cutting- Cheating- Immediate disqualification.
11. No flying drones without AZOP approval.
12. All racers must start on the same vehicle that they finish on; you may not change vehicles during your race. This will result in a mandatory disqualification.

These are examples of disqualification; the race director or referee has the right to impose penalties or disqualification based on the severity of any incident.

### Co-Drivers

1. Are NOT allowed to race unless they have their own membership and race number, they cannot race under another person's membership.
2. If they decide to race the same UTV they need to fill out all the appropriate registration paperwork before the race starts.
3. They cannot get points for another driver of record.

### Classes

It's the driver's responsibility to race the highest level ability class they have raced with any other organization. NO SANDBAGGING!!!!

UTV Pro Class (Unlimited, any displacement, Turbo, Non Turbo) UTV Unlimited (Turbo)  
UTV 1000cc (Non Turbo)  
UTV 900cc  
UTV 850cc  
UTV 700cc  
UTV 570cc  
UTV 170cc

#### UTV Classes

- UTV Pro Class, Unlimited, any displacement, Turbo, Non Turbo Unlimited, no displacement limit TURBOS ALLOWED
- 1000cc, no displacement limit NO TURBOS ALLOWED
- 900cc, displacement limit up 900cc

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- 850cc, displacement limit up to 850cc
- 570cc, displacement limit up to 570cc
- 250cc, displacement limit up to 250cc
- 170cc, displacement limit up to 170cc
- Trophy Kart
- Unclassified (practice)

AZOP reserves the right to modify, change or omit classes at our discretion.

### **UTV/Side X Sides SAFETY EQUIPMENT**

1. Helmets - Helmets must be of the type approved by the Snell Memorial foundation, with a Snell or D.O.T sticker attached. Straps must have D - ring fasteners only. No snaps or Velcro will be permitted. The interior and exterior areas of the helmet must be free of defects (i.e., the padding must be in good condition and the exterior of the helmet must not be damaged.) AZOP strongly recommends that entrants use helmets specifically designed for racing.
2. Protective Clothing - Protective clothing accessories are required to include but not limited to gloves, race pants, race jersey, knee guards, flame retardant driver suit (head-to-ankle), fire resistant shoes. AZOP recommends neck collar for utv/sl/tk divisions or neck brace for mx/atv classes for additional safety. (no motocross gear because it is highly flammable).
3. Eye protection - Shatter resistant eye protection is required for all motorcycle/atv/utv entrants competing in a AZOP event.
4. Race Car Safety Support harness 4-6 point restraint, driver and passenger nerf bars are recommended, OEM or aftermarket roll cage frame secured, window nets (passenger side net only if passenger on board) or arm restraints, secured door panels with safety latch. Harnesses must be dated not longer than 3 years prior to race date and properly maintained, no frays or tears permitted.
5. All vehicles must pass technical inspection prior to going to starting line. Failure to do so may result in DSQ.
6. No superchargers, nitrous or any other pressurization/injection type system will be allowed in any class other than Unlimited 1000cc Turbo Class.
7. All vehicles must have a fire extinguisher and it must be readily accessible to the driver. It must be mounted in with a quick release type mechanism.
8. Race numbers will be a minimum of 8 inches tall. Number shall be readable from sides and back of each car.
9. Aftermarket well built roll cages made for racing are recommended. Gusseting of the factory cage is highly encouraged.
10. Factory Roll cages are allowed but not recommended. Aftermarket well built roll cages made for racing are recommended. If factory roll cage is used gusseting and supporting the factory cage at two points that go to rear bumper/frame are highly encouraged
11. Metal roof panels are highly encouraged.

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12. Lockable side protection doors must be mounted in a way as to not be able to pop open during racing. Factory doors with secondary locking mechanism are approved. (Drill a hole through the latch and put a cotter pin in it)
13. Passenger side nets or passenger hand restraints are required if you have a passenger.
14. Full personal safety gear must be worn to include Fire retardant suits must be worn that cover from neck to ankles Helmets, gloves, goggles racing shoes or boots.
15. Motorcycle type race gear will **NOT** be allowed, as it is extremely flammable.
16. There is no passing in the scoring chute
17. The speed limit in the scoring chute is 5 MPH mandatory, **NO EXCEPTIONS**.
18. Must be 15yrs old day of the race (or at AZOP discretion if racer is experienced)
19. Any passenger must follow all safety rules as well
20. Must have rear light bar (34") with flashing blue and amber lights and 2 solid amber lights. (you can get them at <https://starlightbars.com/>) Rear bar must be on during the entire race.
21. Must have Siren/Sounder All UTV's (not required for 570cc & 170cc) are required to have a **SIREN** that is a **LOUD**
22. Fire Suppression device must be installed in all race vehicles and current with its certification. Easily Accessible by driver or co-driver, no tools required to release from its mount.
23. All UTVs including 570cc & 170cc must have an external mounted fire extinguisher with a quick release mount. Must be mounted on rear roll bar so it is easily accessible to anyone rendering assistance.

### Starting Order

1. First race of the year will be a pill draw for staging order.
2. After the first race, points will determine staging.
3. Racers without points will be put into a pill draw.

### Trophy Payout

We trophy 33% of each class - for every 3 racers we give out a trophy up to top 3) If there are 1-5 racers first place only, 6-8 racers second place and 9 up third place gets a trophy.

### Move Ups/Downs

If you move to a different UTV class during the season points earned are non-transferrable.

If you race the Pro class, you must race Pro all year (you cannot go back down).

## Year End Champions

To be eligible for series points and end of year championship awards UTV racers must:

1. Compete in at least 50% of the season race locations. You have to drop two races (if you did not go to two races you can use them as your drops as well or just your lowest two points)
2. Have a current membership – January to December of each year
3. Top three in each class will receive a year end Championship if you meet all the criteria.
4. You can buy a day pass for \$25.00 but you do not get points.

## Season Points

1. You must complete half of the laps of the leader in your class to receive finisher points or you will be considered a DNF (did not finish)
2. In order to be considered a finish in any timed race you will need to complete half of the laps of the leader in your class. You do not need to take the checker flag. If you fail to complete half of the laps of the leader in your class, you will receive a DNF.
3. If the race is a lapped race, then the overall leader needs to complete all laps. The rest of the racers in each class must complete 50% of the laps of their class leader. If there are an odd number of laps, the rider must complete their last lap – cannot have half a lap.  
Example: 3 laps must complete 2 of the 3 laps; 7 laps must complete 4 of the 7 laps. 9 laps must complete 5 of the 9.
4. If the start/finish line are in a remote location and laps are in another location and you have to return to the remote location to finish and take the checker flag. (Example Gravity 100 St Johns AZ race)
5. Members can select any number on a first come first serve basis. You keep the number the whole year. Each year after the last race of the year, you have until December 31<sup>st</sup> to purchase and renew your membership. After that it is open to any new member.

## Pro Payout Schedule

1. If there are 1-5 entries in the pro class, 100% of the pot goes to the winner.
2. If there are 6-8 entries in the pro class, 60% of the pot goes to the winner and 40% goes to 2nd place.
3. If there are 9+ entries in the pro class, 50% of the pot goes to the winner, 30% goes to 2nd place, and 20% goes to 3<sup>rd</sup> or AZOP discretion.

## Points System

Ties for class champion will be broken by most amounts of first place finishes, then by most

second place finishes and then by best finish in the final race of the series. **You must Race 50% of the race locations to receive year end awards.**

**Points are as Follows- 30 point system**

1<sup>st</sup> 30 pts 2<sup>nd</sup> 25 pts 3<sup>rd</sup> 21 pts 4<sup>th</sup> 18 pts 5<sup>th</sup> 16 pts 6<sup>th</sup> 15 pts 7<sup>th</sup> 14 pts 8<sup>th</sup> 13 pts 9<sup>th</sup> 12 pts 10<sup>th</sup> 11 pts  
11<sup>th</sup> 10 pts 12<sup>th</sup> 9 pts 13<sup>th</sup> 8 pts 14<sup>th</sup> 7 pts 15<sup>th</sup> 6 pts 16<sup>th</sup> 5 pts 17<sup>th</sup> 4 pts 18<sup>th</sup> 3 pts 19<sup>th</sup> 2 pts 20<sup>th</sup> 1pt

## Transponders

Transponders are mandatory at all AZOP races, you must purchase one from AZOP (cost \$10). They should last several years unless damaged and then you will need to purchase another one. You must also run numbers and a specified color background on your UTV for backup scoring.

## Protests

The participant must submit a protest form plus a \$25 cash fee to registration within 30 minutes of the posting of the race results.

If the protest results in a warranted change in results, the \$25 will be refunded to the participant. (If there is no change, there will be no refund).

## UTV 170cc-250cc Class Rules (Specific)

1. 170cc-250cc (different classes) (race at the same time)
2. Aftermarket Cages & Suspension are allowed. We recommend you put a strong aftermarket cage on.
3. Driver must be at least 6 Years Old & no older than 12 years old.
4. Driver Window nets or arm restraints required
5. Co-driver ok but also must have window nets or arm restraints.
6. 5-point harnesses required if co-driver they must have them too.
7. Must wear helmet, eye protection, long pants and long shirt. Fire Suit is Highly
8. Recommended – no motocross gear because it is highly flammable.
9. Race numbers on both sides and rear of UTV. Minimum 6” tall.
10. Aftermarket cage is highly recommended.
11. Roof Panel REQUIRED
12. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV
13. No Turbos or Super Chargers allowed
14. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
15. Starting order and gate pick will be determined by points leader then pill draw.

### **UTV 570cc Class Rules (Specific)**

1. 570cc
2. Aftermarket Cages & Suspension are allowed. We recommend you put a strong aftermarket cage on.
3. Driver must be at least 10 Years Old & not older than 15 years old. (may be younger with AZOP approval depending on racers experience)
4. Driver Window nets or arm restraints required
5. Co-driver ok but also must have window nets or arm restraints.
6. 5-point harnesses required if co-driver they must have them too.
7. Must wear Fire suit, helmet, eye protection
8. Race numbers on both sides and rear of UTV. Minimum 6" tall.
9. Aftermarket cage is highly recommended.
10. Roof Panel REQUIRED
11. No Turbos or Super Chargers allowed
12. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV
13. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
14. Starting order and gate pick will be determined by points leader then pill draw.
15. Must have rear light bar with flashing blue and amber lights and 2 solid amber lights. (you can get them at <https://starlightbars.com/>) Rear bar must be on during the entire race.

### **UTV Pro Class Rules (Specific)**

1. No Limitation to CC
2. Turbo/Supercharger Allowed
3. Safety Requirements for Driver and Vehicle MUST be followed (Harness, protective gear and Door Requirements)
4. Highly Recommended - factory doors are permitted but highly recommend having Aluminum .063 min Door Skins to completely enclose the door opening, recommend aftermarket doors w/hip style x,a or v brace installed for in case of side impacts.
5. Race numbers visible from the rear, both sides and front of the vehicle for proper scoring verification as well as racer identification on the track. (See Number Section above)
6. Co-driver recommended
7. Roof Must be metal, .063 aluminum min requirement
8. Driver and Passenger window nets when co driver is present, no wrist restraints in pro class

### **Turbo, 1000 NA, 900, 800, 850, 700 Class Rules (Specific)**

1. CC Limitation – Production Class of UTV. Motor CC Must be production motor, no motor swaps permitted. Rebuilt motors will be allowed but can't be swapped from a different production vehicle.
2. Turbo/Supercharger only allowed in the Turbo Class, no CC Limitation
3. All Driver safety items must be followed and pass tech inspection (Harness, protective gear)
4. Factory doors are permitted but highly not recommended. At a minimum a sheet metal covering of .063 aluminum is recommended as well as a requirement for a secondary latch to prevent accidental opening in any event.
5. Recommend a co-driver for all classes to aid in the passing rules as well as assisting with any circumstance on the track, IE Speed Violation areas, passing, hazard identifications as well as breakdown assisting.
6. Race Numbers – Visible from all sides of the vehicle and meets standard color code identifying on the track for other racers to identify classes. (See Number section above)
7. Aftermarket cage is highly recommended; gusset install on factory cage is permitted but not recommended for any race style vehicle.
8. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
9. Starting order and gate pick will be determined by points leader then pill draw.