



Arizona Off-Road Promotion (AZOP)

## 2020 UTV Rules

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*It is the responsibility of all participants to read and understand all AZOP rules and revisions.*

## Introduction

Arizona Off-Road Promotions (referred to as AZOP hereinafter) rules and regulations. Off Road racing is a hazardous sport, you could be severely injured or killed, these rules and regulations are established to meet minimum, acceptable requirements and to provide orderly conduct of racing events, these rules and or regulations are in no way a guarantee against injury or death to participants, spectators or any other person or persons. **With participation being voluntary, no entrant, pit crew member, sponsor shall have any claim for damages, expenses, lawsuits or otherwise against promoter, track operator, AZOP workers or volunteers arising from damage to any vehicle, personal injury or death, monetary loss of any kind whatsoever.**

## General Rules

1. The race director or referee shall have the authority to penalize, suspend or disqualify any entrant or entrant's crew for rule violations. We also have the right to ban anyone for bad behavior.
2. AZOP assumes no responsibility for postponement and or cancellation of events based on inclement weather or unsafe track conditions,
3. AZOP reserves the right to refuse or deny any entrants application.
4. **Any entrant who fails to fully fill out and sign required entry forms, waivers and releases shall be disqualified and shall forfeit any prizes, points won in that particular event.**
5. **No entrant may enter racing areas and ride the track until they have signed all releases and entry forms. No person shall sign the release and entry forms for anyone other than himself or herself. Proper identification may be required.**
6. **The entry applications of persons under the age of 18 must have a parent or legal guardian sign the release form. If a parent is sending their child with a legal guardian, they must use an active AZOP minor release form. Must be notarized to be valid. Minor release available at: [azopracing.com](http://azopracing.com)**
7. AZOP reserves the right to amend any rules based on course conditions, safety of the riders or any other circumstances that may arise.
8. AZOP members are not employees; members assume all responsibility for all charges.
9. Safety equipment is the driver's responsibility.
10. You must have a current year AZOP membership to receive points for the event.
11. You must have a current year AZOP membership to run your own number.
12. Members will accumulate points for year-end awards. For all Non-Members, AZOP will sell you a day pass for \$25 which includes three preprinted numbers starting with a zero. (this is how we know to take you out of the points)

13. You must race at least 50% of the race locations to be eligible for year-end championship.
14. No racer is permitted to carry fuel except for within the machine's fuel tank.
15. No paddle tires.
16. **UPDATE ON MINIOR RELEASES**  
We will be doing the minor release just like we do the memberships, they will be valid from Jan 1-Dec 31 of each year. We will no longer be doing them from the time you signed one for a year.
17. All AZOP Rules will be at the discretion of the promoter, weather written or not.
18. **SAFETY ISSUES FOR ALL Pee Wee CLASSES (BIKES-QUADS-UTV 170CC)**  
Going into the 2020 season ONLY one Parent of a racer will be allowed on the track to assist in helping all the racers. Sorry no longer will others family members or friends be allowed on the tracks. This is a HUGE safety issue that we must make happen, If you get caught on the track without AZOP's permission your child could be DQ'ed.

## Courses

1. The event courses will be marked.
2. In the open areas, you will be allowed 10' on either side to pass.
3. PLEASE preserve the desert to the best of your ability there will be other wide areas to pass. Do NOT cut corners.
4. Some courses will be Motocross track with desert and obstacles.
5. You will be disqualified for going backwards on the course. NEVER GO BACKWARDS ON THE COURSE.
6. If a rider leaves the course for any reason he/or she must reenter the course at that location
7. No riders pit crew is permitted to go on the course without permission of the AZOP race director.
8. No course cutting- No cheating you may be disqualified
9. **Hare Scrambles-** typically run between a 7 and 30-mile loop in a continuous loop format. Race duration typically ranges about 2hrs. **Race is over at the conclusion of the timed event per scoring, and a checker flag will follow** (in the event the driver does not see the checker flag or the AZOP official does not present the flag in a timely fashion and continues with another lap, the lap will not be counted).
10. **Grand Prix:** typically located adjacent to and comprises part of an MX track. May mix off road sections, single track sections, MX sections, flat track sections and hill climb sections, in a localized setting with continuous loops of the same course. Race duration about 1 hour. **Race is over at the conclusion of the timed event per scoring, and a checker flag will follow** (in the event the driver does not see the checker flag or the AZOP official does not present the flag in a timely fashion and continues with another lap, the lap will not be counted).

## Penalties

These are examples of possible penalties; the race director or referee reserves the right to issue penalties based on the severity of any action. The race referee will have final say in any case.

1. Race vehicle traveling backwards on the race course.
2. Pit support vehicles on the track without race director's approval.
3. Disrespectful or abusive conduct toward any race worker or official
4. **There is NO Passing in the scoring chute unless directed by an AZOP official, speed limit is 5MPH through the scoring chute. Destruction of the scoring chute will result in a time penalty, monetary fine and or disqualification.**
5. **Course Cutting or Cheating (do not go around any obstacle on the race course)**
6. Speeding through any MPH posted signs. Including scoring area, pit area, or marked areas with speed signs. Min penalty assessed will be **15 seconds** per instance witnessed by any AZOP Staff including sweep riders. **This includes hitting any chicane structures (tape, cones, etc.)**
7. Blocking other racers on the track when attempting to pass. This is a very unsafe practice and if witnessed will be assessed a 30 second penalty per instance witnessed by any AZOP Staff including sweep riders.
8. Unclassified/practice – all racers must begin at the starting line and not at any other location on the race course.
9. **Absolutely NO pit and play riding, this goes for kids and adults, this could result in disqualification of the racer in that camp/pit with a refund.**
10. **If you do NOT slow down when an AZOP official flags you to. If there is a rider down you must slow down when passing them. 45 Second Penalty**

## Participants

1. All drivers/co-drivers must sign all appropriate forms of registration and releases all under age entrants must have a notarized copy of parental consent form on file and must be accompanied at all events. Minor releases are good for one year from the date you sign. You may not enter the track until you have signed all forms and releases.
2. **NO PLAY RIDING**, you may drive your UTV to the start line following the posted speed limit signed or 5 MPH, absolutely no play riding is permitted except in a designated area provided by the race director. Please leave non-race motorized toys at home, this goes for anyone in your pits and spectators. Racer may be disqualified for non-compliance.
3. Only participants listed on the entry form are permitted to be on the race course.

## Pit Area

1. No pit riding is permitted- No children under the age of 14 driving UTV's Etc. will be permitted.
2. There may be live pits (Pro Style) at any event. Most will be slow monitored pit area with posted MPH signs.
3. You must have at least a 5lb fire extinguisher in your pit area during all fuel stops.
4. Please pick up your own trash. Don't leave it for us. Keep the desert clean of trash.
5. Please watch your children at all times- You are responsible for their safety. No playing in the pit areas.
6. All pets must be on a leash at all times.
7. Campfires may be permitted in a confined area **and in a metal container**. Depending on location of event.
8. Must pit 25' off race course.
9. Spectators must stay 50' from course.
10. Dead engine pit stops at all races.
11. Pit support is prohibited from entering the race course to provide assistance for a disabled vehicle until the race is over and/or AZOP official has granted permission to do so.

### **Race Vehicles**

1. It is the driver's responsibility to have your vehicles safe to drive or ride. All races there will be a MANDATORY tech inspection. The race director has the right to insist on any changes that may need to be made prior to your race.
2. Race director or referee reserves the right to change your race number at any time.
3. Some Races will require a forest approved spark arrestor and sound test 96 decibels. Any race held on BLM, Forest Service or State land this will be required.
4. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.

### **PPE- (Personal Protective Equipment)**

1. You must wear a Snell or DOT approved helmet without notable cracks or damage AZOP strongly recommends that entrants use helmets specifically designed for racing. The race director or referee has the right to insist you change helmet if they see any such defects. Must have D-ring fasteners, no snaps or Velcro is permitted.
2. Eye protection (Goggles) shatter resistant must be worn by all UTV drivers and co-drivers. UTV drivers may use a face shield style helmet with shatter resistant shield and must be down when racing.
3. Drivers and co-drivers must wear fire safety suits; suits must be presented at time of tech inspection for approval.
4. Must have window safety nets on both sides if co-driver is in the car or at least on driver side at all times or wrist/arm restraints.
5. Vehicle must be equipped with 4 – 6 point approved harnesses; date stamp must be no later than 3 year from current date.

6. Certified head restraint system certified by SFI or FIA should be used for all classes. We recommend the HANS system, but a donut roll will also be accepted.
7. Personal safety gear MUST be worn during practice and/or unclassifieds. No exceptions.

## Numbers

1. We do NOT use designated certain number sequence.
2. AZOP is not responsible for scoring if your number is not recognizable to the scorers. It is the driver's responsibility to have the proper number on your race vehicle.
3. AZOP reserves the right to change or give entrants temporary numbers if needed.
4. UTV- Both sides, front and rear.
5. Day pass numbers are 3 digits and start with a 0 and are sold at registration for \$25 per set of 3. Mandatory for day use racers. AZOP supplies the numbers.
6. Number plate backgrounds will be color coded to allow drivers to distinguish between classes on the race track.

Pro Turbo Class – Blue Background, White Numbers

Pro N/A Class- Blue Background, Yellow Numbers

Turbo Unlimited Class – Red Background, White Numbers

1000 N/A Class – Yellow Background, Black Numbers

900 Class – Green Background, White Numbers

850 Class- Black Background, White Numbers

570cc Beginner Class- White Background, Black Numbers

570cc Advanced Class- Red Background, White Numbers

570cc/RS1 restrictor plate Class- Yellow Background, Black Numbers

UTV 250cc Class- Black Background, White Numbers

170cc Beginner Class- White Background, Black Numbers

170cc Advanced Class- Red Background, White Numbers

170cc Modified Class- Yellow Background, Black Numbers

## Disqualifications

1. Any use of drugs or alcohol during a race will be subject to disqualification.
2. Any entrant or entrant's crew caught going backwards on the course may be disqualified.

3. Any entrant that makes false statements on any registration form or AZOP document or false signatures is subject to disqualification, and will not receive any refunds.
4. Any entrant disqualified for any reason forfeits all prize money and or points issued in such event.
5. No crew can go on the track to retrieve a broken vehicle during a race; anyone caught doing so without the race director's approval could be disqualified.
6. Drivers are responsible for everyone associated with them such as family members, crew members, animals, kids etc....
7. Any verbal or physical abuse to an AZOP official or track worker is subject to disqualification and permanently banned from future AZOP events.
8. Any fighting on AZOP property is subject to disqualification and permanently banned from future AZOP events.
9. Any entrant who purposely runs into or intentionally hits another driver is subject to penalties and or disqualification.
10. Course Cutting- Cheating- Immediate disqualification.
11. No flying drones without AZOP approval.
12. All racers must start on the same vehicle that they finish on; you may not change vehicles during your race. This will result in a mandatory disqualification.

These are examples of disqualification; the race director or referee has the right to impose penalties or disqualification based on the severity of any incident.

### Co-Drivers

1. Are NOT allowed to race unless they have their own membership and race number, they cannot race under another person's membership.
2. If they decide to race the same UTV they need to fill out all the appropriate registration paperwork before the race starts.
3. They cannot get points for another driver of record.
4. All drivers/Co drivers must display appropriate wristbands and signed all paperwork. If either driver/Co driver fail to do so may result in removal from race and/or disqualification.

### Classes

It's the driver's responsibility to race the highest level ability class they have raced with any other organization. NO SANDBAGGING!!!!

UTV Pro Turbo (Unlimited, any displacement, Turbo only)

UTV Pro N/A (Unlimited, any displacement, Non Turbo only)

UTV 1000cc Turbo

UTV 1000cc N/A

UTV 900cc

UTV 850cc

UTV 700cc

UTV 570cc Beginner

UTV 570cc Advanced

UTV 570cc/RS1 with 570cc restrictor plate

UTV 250cc

UTV 170cc Beginner

UTV 170cc Advanced

UTV 170cc Modified

## UTV Classes/Displacements

- UTV Pro Turbo, Unlimited, any displacement, Turbo
- UTV Pro N/A, Unlimited, any displacement, Non Turbo only
- 1000cc N/A, no displacement limit NO TURBOS ALLOWED
- 1000cc Turbo, no displacement limit turbo
- 900cc, displacement limit up 900cc
- 850cc, displacement limit up to 850cc
- 570cc, displacement limit up to 570cc
- 570cc/RS1 with 570cc restrictor plate (stock A-Arm width)
- 250cc, displacement limit up to 250cc (171cc-250cc)
- 170cc, displacement limit up to 170cc (if your motor is 171cc or bigger you must race 250cc class)
- Trophy Kart
- Unclassified (practice)

AZOP reserves the right to modify, change or omit classes at our discretion.

## UTV/Side X Sides SAFETY EQUIPMENT

1. Helmets - Helmets must be of the type approved by the Snell Memorial foundation, with a Snell or D.O.T sticker attached. Straps must have D - ring fasteners only. No snaps or Velcro will be permitted. The interior and exterior areas of the helmet must be free of defects (i.e., the padding must be in good condition and the exterior of the helmet must not be damaged.) AZOP strongly recommends that entrants use helmets specifically designed for racing.
2. Protective Clothing - Protective clothing accessories are required to include but not limited to gloves, race pants, race jersey, knee guards, flame retardant driver suit (head-to-ankle), fire resistant shoes. AZOP recommends neck collar for utv/sl/tk divisions or neck brace for mx/atv classes for additional safety. (no motocross gear because it is highly flammable).
3. Eye protection - Shatter resistant eye protection is required for all motorcycle/atv/utv entrants competing in a AZOP event.
4. Race Car Safety Support harness 4-6 point restraint, driver and passenger nerf bars are recommended, OEM or aftermarket roll cage frame secured, window nets (passenger side net only if passenger on board) or arm restraints, secured door panels with safety latch. Harnesses must be dated not longer than 3 years prior to race date and properly maintained, no frays or tears permitted.

5. All vehicles must pass technical inspection prior to going to starting line. Failure to do so may result in DSQ.
6. No superchargers, nitrous or any other pressurization/injection type system will be allowed in any class other than Unlimited 1000cc Turbo Class.
7. All vehicles must have a fire extinguisher and it must be readily accessible to the driver. It must be mounted in with a quick release type mechanism.
8. Race numbers will be a minimum of 8 inches tall. Number shall be readable from sides and back of each car.
9. Aftermarket well built roll cages made for racing are recommended. Gusseting of the factory cage is highly encouraged.
10. Factory Roll cages are allowed but not recommended. Aftermarket well built roll cages made for racing are recommended. If factory roll cage is used gusseting and supporting the factory cage at two points that go to rear bumper/frame are highly encouraged
11. Must have roof. Metal roof panels are highly encouraged.
12. Lockable side protection doors must be mounted in a way as to not be able to pop open during racing. Factory doors with secondary locking mechanism are approved. (Drill a hole through the latch and put a cotter pin in it)
13. Passenger side nets or passenger hand restraints are required if you have a passenger.
14. Full personal safety gear must be worn to include Fire retardant suits must be worn that cover from neck to ankles Helmets, gloves, goggles racing shoes or boots.
15. Motorcycle type race gear will **NOT** be allowed, as it is extremely flammable.
16. There is no passing in the scoring chute
17. The speed limit in the scoring chute is 5 MPH mandatory, NO EXCEPTIONS.
18. Must be 15yrs old day of the race (or at AZOP discretion if racer is experienced)
19. Any passenger must follow all safety rules as well
20. Must have rear light bar (34") with flashing blue and amber lights and 2 solid amber lights. (you can get them at <https://starlightbars.com/>) Rear bar must be on during the entire race.
21. Must have Siren/Sounder All UTV's (not required for 570cc & 170cc) are required to have a **SIREN** that is a **LOUD**
22. Fire Suppression device must be installed in all race vehicles and current with its certification. Easily Accessible by driver or co-driver, no tools required to release from its mount.
23. All UTVs including 570cc & 170cc must have an external mounted fire extinguisher with a quick release mount. Must be mounted on rear roll bar so it is easily accessible to anyone rendering assistance.
24. Must have Side mirrors on both sides or Rear View mirror inside the UTV. (excludes 170cc/250cc)
25. RS1 UTVS must have nerfbars on both sides.

## Starting Order

1. First race of the year will be a pill draw for staging order.
2. After the first race, points will determine staging.
3. Racers without points will be put into a pill draw.

## Trophy Payout

We trophy 33% of each class - for every 3 racers we give out a trophy up to top 3) If there are 1-5 racers first place only, 6-8 racers second place and 9 up third place gets a trophy.

## Move Ups/Downs

If you move to a different UTV class during the season points earned are non-transferrable.

Unless your moving from UTV 170cc Beginner to Advanced or UTV 570cc Beginner to Advanced at that time you take 50% of your points.

If you race the Pro class, you must race Pro all year (you cannot go back down). Your points will not be transferable going either way from Pro 1000 Turbo/Pro N/A.

## Year End Champions

To be eligible for series points and end of year championship awards UTV racers must:

1. Compete in at least 50% of the season race locations. (Locations not Races) Every class **MUST drop two races** (if you did not go to two races you can use them as your drops as well or just your lowest two points) **Note: you can drop zeros.**
2. Have a current membership – January to December of each year
3. Top three in each class will receive a year end Championship if you meet all the criteria.
4. You can buy a day pass for \$25.00 but you do not get points.

## Season Points

1. You must complete half of the laps of the leader in your class to receive finisher points or you will be considered a DNF (did not finish)
2. In order to be considered a finish in any timed race you will need to complete half of the laps of the leader in your class. You do not need to take the checker flag. If you fail to complete half of the laps of the leader in your class, you will receive a DNF.
3. If the race is a lapped race, then the overall leader needs to complete all laps. The rest of the racers in each class must complete 50% of the laps of their class leader. If there are an odd number of laps, the rider must complete their last lap – cannot have half a lap.  
Example: 3 laps must complete 2 of the 3 laps; 7 laps must complete 4 of the 7 laps. 9 laps must complete 5 of the 9.

4. If the start/finish line are in a remote location and laps are in another location and you have to return to the remote location to finish and take the checker flag. (Example Gravity 100 St Johns AZ race)
5. Members can select any number on a first come first serve basis. You keep the number the whole year. Each year after the last race of the year, you have until December 31<sup>st</sup> to purchase and renew your membership. After that it is open to any new member.
6. **If you are the only racer in your class you must complete half the laps of the overall leader. Effective May 1, 2020**

### Pro Payout Schedule

1. If there are 1-5 entries in the pro class, 100% of the pot goes to the winner.
2. If there are 6-8 entries in the pro class, 60% of the pot goes to the winner and 40% goes to 2nd place.
3. If there are 9+ entries in the pro class, 50% of the pot goes to the winner, 30% goes to 2nd place, and 20% goes to 3<sup>rd</sup> or AZOP discretion.
4. **Payback is based on \$100 per entry in your class**

### Points System

Ties for class champion will be broken by most amounts of first place finishes, then by most second place finishes and then by best finish in the final race of the series. **You must Race 50% of the race locations to receive year end awards.**

**Points are as Follows- 30 point system**

1<sup>st</sup> 30 pts 2<sup>nd</sup> 25 pts 3<sup>rd</sup> 21 pts 4<sup>th</sup> 18 pts 5<sup>th</sup> 16 pts 6<sup>th</sup> 15 pts 7<sup>th</sup> 14 pts 8<sup>th</sup> 13 pts 9<sup>th</sup> 12 pts 10<sup>th</sup> 11 pts  
 11<sup>th</sup> 10 pts 12<sup>th</sup> 9 pts 13<sup>th</sup> 8 pts 14<sup>th</sup> 7 pts 15<sup>th</sup> 6 pts 16<sup>th</sup> 5 pts 17<sup>th</sup> 4 pts 18<sup>th</sup> 3 pts 19<sup>th</sup> 2 pts 20<sup>th</sup> 1pt

### Transponders

Transponders are mandatory at all AZOP races, you must purchase one from AZOP (cost \$10). They should last several years unless damaged and then you will need to purchase another one. You must also run numbers and a specified color background on your UTV for backup scoring.

### Protests

The participant must submit a protest form plus a \$25 cash fee to registration within 30 minutes of the posting of the race results.

If the protest results in a warranted change in results, the \$25 will be refunded to the participant. (If there is no change, there will be no refund).

### UTV 170cc Class Rules (Specific)

1. RZR 170cc and ACE 150

2. There will be two classes Beginner and Advanced. It's your responsibility to choose the correct class. If AZOP feels your too fast for the Beginner class you will be moved to the Advanced class and only take 50% of your points. AZOP has the right to move any racer up. If you win three races we may move you up, if you overall the class you will be moved up.
3. 170cc class is for stock motors 170cc max if you have motor work you must race the 250cc class. Which is 171cc-250cc
4. Aftermarket Cages & Suspension (Shocks) are allowed. We recommend you put a strong aftermarket cage on. **Must use stock pivot locations.**
5. Driver must be at least 5 Years Old & no older than 12 years old.
6. Driver Window nets or arm restraints required
7. Co-driver ok but also must have window nets or arm restraints.
8. 5-point harnesses required if co-driver they must have them too.
9. Must wear **Snell approved helmet** and eye protection required.
10. **Head and Neck Restraints are required.**
11. **Fire Suit is Required.**
12. Race numbers on both sides and rear of UTV. Minimum 6" tall.
13. Aftermarket cage is highly recommended.
14. Roof Panel REQUIRED
15. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV **(this is for AZOP workers to be able to gain access in case of a fire)**
16. No Turbos or Super Chargers allowed
17. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
18. Starting order and gate pick will be determined by points leader then pill draw.
19. All stock suspension mounting points must remain in the stock/OEM location.
20. No motor or transmission modifications may be done and all motor/transmission mechanical components are to remain OEM and within OEM tolerances for the current model year and same model unit per vin#. Aftermarket transmission pinion brace is allowed.
21. No Race Fuel, only 91 octane pump gas may be used. No Octane Booster or additives are allowed.
22. Dual A Arms are not allowed.
23. Aftermarket or Re-flashed ECU's are NOT ALLOWED
24. Intake, Exhaust and Fuel/Timing Programmer Allowed.
25. Driver seat must be stock configuration as delivered from manufacture. Passenger seat may be removed.

### **UTV 170cc Modified Class Rules (Specific)**

1. RZR 170cc and ACE 150
2. 170cc class is for stock motors 170cc max if you have motor work you must race the 250cc class. Which is 171cc-250cc

3. Aftermarket Cages & Suspension (Shocks) are allowed. We recommend you put a strong aftermarket cage on. **Must use stock pivot locations.**
4. Driver must be at least 5 Years Old & no older than 12 years old.
5. Driver Window nets or arm restraints required
6. Co-driver ok but also must have window nets or arm restraints.
7. 5-point harnesses required if co-driver they must have them too.
8. Must wear **Snell approved helmet** and eye protection required.
9. **Head and Neck Restraints are required.**
10. **Fire Suit is required.**
11. Race numbers on both sides and rear of UTV. Minimum 6" tall.
12. Aftermarket cage is highly recommended.
13. Roof Panel REQUIRED
14. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV  
**(this is for AZOP workers to be able to gain access in case of a fire)**
15. No Turbos or Super Chargers allowed
16. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
17. Starting order and gate pick will be determined by points leader then pill draw.
18. **All stock suspension mounting points must remain in the stock/OEM location.**
19. **No motor or transmission modifications may be done and all motor/transmission mechanical components are to remain OEM and within OEM tolerances for the current model year and same model unit per vin#. Aftermarket transmission pinion brace is allowed.**
20. **Dual A Arms are Allowed.**
21. **Aftermarket or Re-flashed ECU's are permitted.**
22. **Intake, Exhaust and Fuel/Timing Programmer Allowed.**
23. **Seat location is open.**
24. **Fuel octane is open.**

### **UTV 250cc Class Rules (Specific)**

1. **RZR 170cc and Hinson 250cc**
2. **171cc-250cc**
3. **Engine and Performance Mods are ALLOWED max 250cc**
4. Aftermarket Cages & Suspension (Shocks) are allowed. We recommend you put a strong aftermarket cage on. **Must use stock pivot locations.**
5. Driver must be at least 5 Years Old & no older than 12 years old.
6. Driver Window nets or arm restraints required
7. Co-driver ok but also must have window nets or arm restraints.
8. 5-point harnesses required if co-driver they must have them too.
9. Must wear **Snell approved helmet** and eye protection required.
10. **Head and Neck Restraints are required.**
11. **Fire Suit is required.**

12. Race numbers on both sides and rear of UTV. Minimum 6" tall.
13. Aftermarket cage is highly recommended.
14. Roof Panel REQUIRED
15. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV  
(this is for AZOP workers to be able to gain access in case of a fire)
16. No Turbos or Super Chargers allowed
17. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
18. Starting order and gate pick will be determined by points leader then pill draw.
19. All stock suspension mounting points must remain in the stock/OEM location.
20. Seat location is open
21. Race fuel is allowed.
22. Aftermarket or Re-flashed ECU's are permitted.
23. Intake, Exhaust and Fuel/Timing Programmer Allowed.

### UTV 570cc Class Rules (Specific)

1. 570cc
2. There will be two classes Beginner and Advanced. It's your responsibility to choose the correct class. If AZOP feels your too fast for the Beginner class you will be moved to the Advanced class and only take 50% of your points. AZOP has the right to move any racer up. If you win three races we may move you up, if you overall the class you will be moved up.
3. Aftermarket Cages & Suspension are allowed. We recommend you put a strong aftermarket cage on.
4. Driver must be at least 10 Years Old & not older than 15 years old. (may be younger with AZOP approval depending on racers experience)
5. Driver Window nets or arm restraints required
6. Co-driver ok but also must have window nets or arm restraints.
7. 5-point harnesses required if co-driver they must have them too.
8. Must wear Fire suit, helmet, eye protection
9. Race numbers on both sides and rear of UTV. Minimum 6" tall.
10. Aftermarket cage is highly recommended.
11. Roof Panel REQUIRED
12. No Turbos or Super Chargers allowed
13. Must have Quick Release Fire Extinguisher mounted to outside real roll cage of UTV
14. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
15. Starting order and gate pick will be determined by points leader then pill draw.
16. Must have rear light bar with flashing blue and amber lights and 2 solid amber lights.  
(you can get them at <https://starlightbars.com/>) Rear bar must be on during the entire race.

17. **570cc RS1 with 570cc restrictor plate class**- must be stock width, after market shocks ok. No Motor work is allowed, AZOP has the right to determine if a racer is not capable or driving in this class at any time during an event or season. AZOP has the right to remove the racer from this class. You can buy the restrictor plate at <http://www.sparksracing.com/sparks-racing-intake-restrictor-polaris-2018-current-rsl.html>

### **UTV Pro Class Rules (Specific)**

1. No Limitation to CC
2. Turbo/Supercharger Allowed in Pro Turbo class only
3. Pro N/A class No turbo/Supercharge allowed
4. Safety Requirements for Driver and Vehicle MUST be followed (Harness, protective gear and Door Requirements)
5. Highly Recommended - factory doors are permitted but highly recommend having Aluminum .063 min Door Skins to completely enclose the door opening, recommend aftermarket doors w/hip style x,a or v brace installed for in case of side impacts.
6. Race numbers visible from the rear, both sides and front of the vehicle for proper scoring verification as well as racer identification on the track. (See Number Section above)
7. Co-driver recommended
8. Roof Must be metal, .063 aluminum min requirement
9. Driver and Passenger window nets when co driver is present, no wrist restraints in pro class

### **Turbo, 1000 NA, 900, 800, 850, 700 Class Rules (Specific)**

1. CC Limitation – Production Class of UTV. Motor CC Must be production motor, no motor swaps permitted. Rebuilt motors will be allowed but can't be swapped from a different production vehicle.
2. Turbo/Supercharger only allowed in the Turbo Class, no CC Limitation
3. All Driver safety items must be followed and pass tech inspection (Harness, protective gear)
4. Factory doors are permitted but highly not recommended. At a minimum a sheet metal covering of .063 aluminum is recommended as well as a requirement for a secondary latch to prevent accidental opening in any event.
5. Recommend a co-driver for all classes to aid in the passing rules as well as assisting with any circumstance on the track, IE Speed Violation areas, passing, hazard identifications as well as breakdown assisting.
6. Race Numbers – Visible from all sides of the vehicle and meets standard color code identifying on the track for other racers to identify classes. (See Number section above)
7. Aftermarket cage is highly recommended; gusset install on factory cage is permitted but not recommended for any race style vehicle.

8. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
9. Starting order and gate pick will be determined by points leader then pill draw.

## **UTV Roll Overs/Break Downs/Safety Zone/Recovery**

1. During any process where AZOP staff are on the race course to recover or assist another race vehicle the 100 feet before and 50 feet after are considered a safe zone. The max speed in this area is 5mph. Racers cannot gain on or improve position on other racers in this same area. Any violation of this safety zone will mean automatic penalty and or disqualification of the racer. If racers do not slow down when there are AZOP official telling them by hand signals/flags or other ways you will be penalized.
2. If race vehicle needs to be towed, it's the racers responsibility to make sure tow hook is in place and in working condition. During a tow or assistance, AZOP is not responsible for any damage to vehicle. If you are towed off the track, your race is finished and you are unable to return to the race course.
3. Race may refuse AZOP assistance in towing or flipping vehicle if vehicle is located safely off the race course and is not in the way to affect current race. If racer refuses AZOP assistance race must exit the vehicle and track in a safe manner and leave vehicle until event is completed and course is cleared by AZOP. Once AZOP official oks it then the racer can recover their vehicle.

## **Radio Communications**

1. We recommend every UTV Class from 1000cc to UTV 170cc have radios in their UTVs. Do NOT use Weatherman unless you have a problem then go to Weatherman to talk to AZOP Main. While racing choose another channel.