



Arizona Off-Road Promotion (AZOP)

# 2022 ATV Rules

## Revised 12/08/2021

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***It is the responsibility of all participants to read and understand all AZOP rules and revisions.***

## **Introduction**

Arizona Off-Road Promotions (referred to as AZOP hereinafter) rules and regulations effective January 1, 2019. Off Road racing is a hazardous sport, you could be severely injured or killed, these rules and regulations are established to meet minimum, acceptable requirements and to provide orderly conduct of racing events, these rules and or regulations are in no way a guarantee against injury or death to participants, spectators or any other person or persons. With participation being voluntary, no entrant, pit crew member, sponsor shall have any claim for damages, expenses, lawsuits or otherwise against promoter, track operator, AZOP workers or volunteers arising from damage to any vehicle, personal injury or death, monetary loss of any kind whatsoever.

## **General Rules**

1. The race director or referee shall have the authority to penalize, suspend or disqualify any entrant or entrant's crew for rule violations. We also have the right to ban anyone for bad behavior.
2. AZOP assumes no responsibility for postponement and or cancellation of events based on inclement weather or unsafe track conditions,
3. AZOP reserves the right to refuse or deny any entrants application.
4. Any entrant who fails to fully fill out and sign required entry forms, waivers and releases shall be disqualified and shall forfeit any prizes, points won in that particular event.
5. No entrant may enter racing areas and ride the track until they have signed all releases and entry forms. No person shall sign the release and entry forms for anyone other than himself or herself. Proper identification may be required.
6. The entry applications of persons under the age of 18 must have a parent or legal guardian sign the release form. If a parent is sending their child with a legal guardian, they must use an active AZOP minor release form. Must be notarized to be valid. Minor release available at: [azopracing.com](http://azopracing.com)
7. AZOP reserves the right to amend any rules based on course conditions, safety of the riders or any other circumstances that may arise.
8. AZOP members are not employees; members assume all responsibility for all charges.
9. Safety equipment is the driver's responsibility.
10. You must have a current year AZOP membership to receive points for the event.
11. You must have a current year AZOP membership to run your own number.

12. Members will accumulate points for year-end awards. For all Non-Members, AZOP will sell you a day pass for \$25 which includes three preprinted numbers starting with a zero. (this is how we know to take you out of the points)
13. No racer is permitted to carry fuel except for within the machine's fuel tank.
14. No Paddle Tires Allowed
15. **UPDATE ON MINIOR RELEASES**  
We will be doing the minor release just like we do the memberships, they will be valid from Jan 1-Dec 31 of each year. We will no longer be doing them from the time you signed one for a year.
16. All AZOP Rules will be at the discretion of the promoter, whether written or not.
17. No flying drones without AZOP approval
18. **SAFETY ISSUES FOR ALL Pee Wee CLASSES (BIKES-QUADS-UTV 170CC)**  
ONLY one Parent of a racer will be allowed on the track during the peewee race to assist helping all racers. If you get caught on the track without AZOP's permission your child could be Disqualified. Must have a safety vest provided by AZOP official. Please return vest promptly after race. No one under 18 years old will be allowed to assist on the track.
19. **All participants must conduct themselves in a proper manner. At no time will fighting either verbal or physical be tolerated. Violation of this will result in disqualification of all parties involved. If you feel that there is an issue or issues needing to be addressed and resolved, please bring to the attention of track safety or AZOP personnel. This is considered a family event and show proper race etiquette while at all events.**

## Courses

1. The event courses will be marked. In the event course markings have been knocked down or removed, AZOP is not responsible.
2. In the open areas you will be allowed 10' on either side to pass.
3. PLEASE preserve the desert to the best of your ability there will be other wide areas to pass. Do NOT cut corners.
4. Some courses will be Motocross track with desert and obstacles.
5. You will be disqualified for going backwards on the course. NEVER GO BACKWARDS ON THE COURSE.
6. If a rider leaves the course for any reason he/or she must re enter the course at that location
7. No riders pit crew is permitted to go on the course without permission of the race director.
8. No course cutting- No cheating you may be disqualified
9. **Hare Scrambles-** typically run 7-30 mile loops in a continuous loop format. Race duration typically ranges about 2hrs. **Race is over at the conclusion of the timed event per scoring, and a checker flag will follow** (in the event the driver does not see the checker flag or the AZOP official does not present the flag in a timely fashion and continues with another lap, the lap will not be counted).

10. **Grand Prix:** typically located adjacent to and comprises part of an MX track. May mix off road sections, single track sections, MX sections, flat track sections and hill climb sections, in a localized setting with continuous loops of the same course. Race duration about 1 hour. **Race is over at the conclusion of the timed event per scoring, and a checker flag will follow** (in the event the driver does not see the checker flag or the AZOP official does not present the flag in a timely fashion and continues with another lap, the lap will not be counted).

## Penalties

These are examples of possible penalties; the race director or referee reserves the right to issue penalties based on the severity of any action. The race referee will have final say in any case.

1. Race vehicle traveling backwards on the race course.
2. Pit support vehicles on the track without race director's approval.
3. Disrespectful or abusive conduct toward any race worker or official
4. There is NO Passing in the scoring chute unless directed by an AZOP official, speed limit is 5MPH through the scoring chute. Destruction of the scoring chute will result in a time penalty, monetary fine and or disqualification.
5. **Course Cutting or Cheating (do not go around any obstacle on the race course). This could result in a penalty. Penalty will be determined by AZOP Staff.**
6. Speeding through any MPH posted signs. Including scoring area, pit area, or marked areas with speed signs. Minimum penalty assessed will be **15 seconds** per instance witnessed by any AZOP Staff including sweep riders. **This includes hitting any chicane structures (tape, cones, etc.)**
7. Blocking other racers on the track when attempting to pass. This is a very unsafe practice and if witnessed could be assessed a **30 second** penalty per instance witnessed by any AZOP Staff including sweep riders.
8. Unclassified/practice – all racers must begin at the starting line and not at any other location on the race course.
9. Absolutely NO pit and play riding, this goes for kids and adults, this could result in disqualification of the racer in that camp/pit with a refund.
10. If you do NOT slow down when an AZOP official flags you to. If there is a rider down you must slow down when passing them. **45 Second Penalty** per instance.
11. **Play riding:** In all camping areas where camping fees are required there will be no play riding based on the rules for camping, tech area and registration. Penalty will be determined by scoring at the event and imposed once the race begins. Penalty will not exceed 1 min per occurrence, repeated occurrences can be considered grounds for disqualification.

# MUST READ!

## MOTORIZED VEHICLE POLICY For Camping and Pit Area

**The following motorized vehicle policy goes into effect IMMEDIATELY. Please read this in its entirety. Failure to comply with this new policy may result in racer disqualification and or you may be asked to leave the premises.**

No person under the age of 18 will operate any motorized vehicle except their race vehicle within the confines of an event with the following exceptions:

Race Vehicle From camp to registration and back.

Race Vehicle From camp to tech inspection and back.

Race Vehicle From camp to the starting line and back.

Race Vehicle From camp to camp for the purposes of receiving assistance with repairs.

Under no circumstances will a person under the age of 18 operate any other motorized vehicle to include golf carts. The only exception is a street legal passenger vehicle operated by a licensed driver age 16 and up, not to include golf carts, entering or exiting the venue.

Any person under the age of 18 as the operator of their race vehicle or as a passenger in any golf cart, UTV, motorcycle, quad, pit bike, OHV or any other vehicle besides a licensed passenger vehicle must wear a helmet at all times. This includes going to and from Tech inspection. You will get a penalty or disqualified if caught not wearing a helmet.

If a person who is not a racer is caught not following all these rules the person in their camp that is a racer will be assessed with the penalty.

In addition, any other non-motorized vehicle including bicycles, skateboards or any other similar vehicles must follow any and all safety laws according to the state, county, city or town laws where the event is held, to include helmets or other safety equipment.

**FOLLOW THE RULES AND THERE WILL BE NO REASON TO BE UPSET!**

## Participants

1. All participants must sign all appropriate forms of registration, and releases all under age entrants must have a notarized copy of parental consent form on file and must be accompanied at all events. Minor releases are good for one year from the date you sign. You may not enter the race track until you have signed all race forms and releases.
2. **NO PLAY RIDING**, you may ride your quad to the start line in first gear, absolutely no play riding is permitted except in a designated area provided by the race director. Please leave non race motorized toys at home, this goes for anyone in your pits and spectators. Racer may be disqualified for noncompliance.

3. Only participants listed on the entry form are permitted to be on the race course.

## Pit Area

1. No pit riding is permitted- No children under the age of 14 driving UTV's Etc., will be permitted.
2. There may be live pits (Pro Style) at any event. Most will be slow monitored pit area with posted MPH signs.
3. You must have at least a 5lb fire extinguisher in your pit area during all fuel stops. Participants with a quick fill fuel system must be off vehicle when refueling.
4. Please pick up your own trash. Don't leave it for us. Keep the desert clean of trash.
5. Please watch your children at all times- You are responsible for their safety. No playing in the pit areas.
6. All pets must be on a leash at all times.
7. Campfires may be permitted in a confined area and in a metal container. Depending on location of event.
8. Must pit 25' off race course.
9. Spectators must stay 50' from course.
10. Dead engine pit stops at all races.
11. Pit support is prohibited from entering the race course to provide assistance for a disabled vehicle until the race is over and/or AZOP official has granted permission to do so.

## Race Vehicles

1. It is the racer's responsibility to have your vehicles safe to ride. It is mandatory for a tech inspection. The race director has the right to insist on any changes that may need to be made prior to your race.
2. Race director or referee reserves the right to change your race number at any time.
3. ATV's must have a lanyard kill switch attached.
4. Some Races will require a forest approved spark arrestor and sound test 96 decibels. Any race held on BLM, Forest Service or State land this will be required.
5. ATV Nerf bars are recommended but no necessary
6. **All race vehicles must have at least one working brake, either front a arm brakes or rear brake/s.**

## **PPE- (Personal Protective Equipment)**

1. You must wear a Snell or DOT approved helmet without notable cracks or damage AZOP strongly recommends that entrants use helmets specifically designed for racing. The race director or referee has the right to insist you change helmet if they see any such defects. Must have D-ring fasteners, no snaps or Velcro is permitted.
2. Eye protection (Goggles) shatter resistant must be worn by all Motorcycle or Quad entrants.
3. It is highly recommended you wear race style clothing designed to protect your body. (Long Pants, Boots minimum 8" Lace up if not race boot, Gloves, Knee guards).

## **Numbers**

1. Mandated designated colored backgrounds based on your ability level. Please refer to the separate background color chart for your class.
2. AZOP is not responsible for scoring if your number is not recognizable to the scorers. It is the riders responsibility to have the proper number on your race vehicle.
3. AZOP reserves the right to change or give entrants temporary numbers if needed.
4. ATV- Number- Front-Rear, back of chest protector
5. Day pass numbers are 3 digits and start with a 0 and are sold at registration for \$25 per set of 3. AZOP supplies the numbers. Mandatory for day use racers.

## **Disqualifications**

1. Any use of drugs or alcohol during a race will be subject to disqualification.
2. Any entrant or entrants crew caught going backwards on the course will be disqualified.
3. Any entrant that makes false statements on any registration form or AZOP document or false signatures is subject to disqualification, and will not receive any refunds.
4. Any entrant disqualified for any reason forfeits all prize money and or points issued in such event.
5. No crew can go on the track to retrieve a broken vehicle during a race; anyone caught doing so without the race director's approval could be disqualified.
6. Racers are responsible for everyone associated with them such as family members, crew members, animals, kids etc....
7. Any verbal or physical abuse to a AZOP official or track worker is subject to disqualification.
8. Any fighting on AZOP property is subject to disqualification and permanently banned from future AZOP events.
9. Any entrant who purposely runs into or intentionally hits another rider or driver is subject to penalties and or disqualification and permanently banned from future AZOP events.

10. Course Cutting- Cheating- may be disqualified.
11. All racers must start on the same ATV/vehicle that they finish on; you may not change ATV/vehicle during your race. This will result in a mandatory disqualification.
12. **All racers must use extreme caution when coming into close proximity with sweep riders, track workers, volunteers, disabled vehicles, etc. Failure to do so, can result in a penalty or disqualification.**

These are examples of disqualification; the race director or referee has the right to impose penalties or disqualification based on the severity of any incident.

## Classes/Levels

It is the racer's responsibility to race the highest level ability class they have raced with any other organization. NO SANDBAGGING!!!!

### **Levels**

Pro ATV  
Vet Pro ATV  
Expert ATV  
Sportsman ATV  
ATC Class Open

### **Pee Wee Classes**

ATV 50-79cc, 4-6yrs old, must be on a quad no larger than 79cc  
ATV 80cc+ Beginner, 80cc-150cc  
ATV 80cc+ Advanced, 80cc-150cc

### **ATV Mini Classes**

71-150cc 8-11yrs old, 71-150cc displacement limit  
91-300cc 10-15yrs old, 91-300cc displacement limit  
250-400cc 10-15yrs old, 250-400cc displacement limit

### **Big ATV Classes**

Pro, no displacement limit  
Vet Pro, no displacement limit (Must be 35 years old +)  
Expert, no displacement limit  
Sportsman, no displacement limit  
ATC (3 Wheeler), no displacement limit  
Unclassified (practice)

AZOP reserves the right to modify, change or omit classes at our discretion.

## Move ups/downs

1. Any rider with three 1<sup>st</sup> place finishes in any class could be moved up depending on the lap times of other classes.
2. Any rider that places in the top 3 of the class higher than the class they race for 3 races could be moved up.
3. Any rider could be moved up by the race director at any time if they feel the rider's ability level is sufficient.
4. Riders who move up or get moved up will take 50% of their points with them to the next class. Must move up level and not Class- (Example: If you race Sportsman and move to Expert you take 50% points; if you move Expert to Pro, you take zero points).
5. After half the races AZOP has the right not to move a rider up due to year end championship points. It is the parent's responsibility to move up their child if they are more advanced than the other children in their class.
6. Once you are in a class you can't move down to a lower level class unless you have permission in writing from AZOP. (example: If you race any event in B you can't move down to C)
7. No points transfer to the Pro class.
8. Once you move to a Pro class, you must stay in Pro the remainder of the year.

## Trophy Payout

We trophy 33% of each class - for every 3 racers we give out a trophy up to top 3) If there are 1-5 racers first place only, 6-8 racers second place and 9 up third place gets a trophy.

## Year End Champions

To be eligible for series points and end of year championship awards UTV racers must:

1. Have a current membership – January to December of each year
2. **You must race all but two race events in a class or classes. (Locations not Races). There will be NO dropped races. All races will count toward the year end points.**
3. Top three in each class will receive a year end Championship if you meet all the criteria.
4. You can buy a day pass for \$25.00 but you do not get points.
5. If you move up a class or get bumped up a class you will only be eligible for a year end championship in the higher class/level.

## Season Points

1. You must complete half of the laps of the leader in your class to receive finisher points or you will be considered a DNF (did not finish)

2. In order to be considered a finish in any timed race you will need to complete half of the laps of the leader in your class. You do not need to take the checker flag. If you fail to complete half of the laps of the leader in your class you will receive a DNF.
3. If the race is a lapped race then the overall leader needs to complete all laps. The rest of the racers in each class must complete 50% of the laps of their class leader. If there are an odd number of laps, the rider must complete their last lap – cannot have half a lap. Example: 3 laps must complete 2 of the 3 laps; 7 laps must complete 4 of the 7 laps. 9 laps must complete 5 of the 9.
4. If the start/finish line are in a remote location and laps are in another location and you have to return to the remote location to finish and take the checker flag. (Example Gravity 100 St Johns AZ race)
5. Members can select any number on a first come first serve basis. You keep the number the whole year. Each year after the last race of the year, you have until December 31<sup>st</sup> to purchase and renew your membership. After that it is open to any new member.
6. **If you are the only racer in your class you must complete half the laps of the overall leader. Pros must do half the laps of the overall leader**

### Pro Payout Schedule

1. If there are 1-5 entries in the pro class, 100% of the pot goes to the winner.
2. If there are 6-8 entries in the pro class, 60% of the pot goes to the winner and 40% goes to 2nd place.
3. If there are 9+ entries in the pro class, 50% of the pot goes to the winner, 30% goes to 2nd place, and 20% goes to 3<sup>rd</sup> or AZOP discretion.
4. Pro ATV Pot is equal to 75% of Pro Entry Fees.
5. Vet Pro ATV Pot is equal to 50% of Vet Pro Entry Fees.

### Points System

Ties for class champion will be broken by most amounts of first place finishes, then by most second place finishes and then by best finish in the final race of the series. **You must race all but 2 race events in a class or classes to receive year end awards for that class. If multiple classes raced, same rule applies to both classes, can't miss more than 2 events in each class.**

#### Points are as Follows- 30 point system

1 <sup>st</sup>	30 pts
2 <sup>nd</sup>	25 pts
3 <sup>rd</sup>	21 pts
4 <sup>th</sup>	18 pts
5 <sup>th</sup>	16 pts
6 <sup>th</sup>	15 pts
7 <sup>th</sup>	14 pts
8 <sup>th</sup>	13 pts
9 <sup>th</sup>	12 pts

10 <sup>th</sup>	11 pts
11 <sup>th</sup>	10 pts
12 <sup>th</sup>	9 pts
13 <sup>th</sup>	8 pts
14 <sup>th</sup>	7 pts
15 <sup>th</sup>	6 pts
16 <sup>th</sup>	5 pts
17 <sup>th</sup>	4 pts
18 <sup>th</sup>	3 pts
19 <sup>th</sup>	2 pts
20 <sup>th</sup>	1 pt

## Transponders

Transponders are mandatory at all AZOP races, you must purchase one from AZOP (**cost \$20**) they should last several years unless damaged and then you will need to purchase another one. You must also run numbers on your bike for backup scoring.

**Note: Do not put transponder on metal or carbon fiber (including carbon fiber visors) they will not be readable.**

## Protests

The participant must submit a protest form plus a \$25 cash fee to registration within 30 minutes of the posting of the race results.

If the protest results in a warranted change in results, the \$25 will be refunded to the participant. (If there is no change, there will be no refund).